CECS 229 Programming Assignment #6

Due Date:

Sunday, 4/28 @ 11:59 PM

Submission Instructions:

Complete the programming problems in the file named pa6.py . You may test your implementation on your Repl.it workspace by running main.py . When you are satisfied with your implementation,

- 1. Submit your Repl.it workspace
- 2. Download the file pa6.py and submit it to the appropriate CodePost auto-grader folder.

Objectives:

- 1. Apply Gaussian Elimination to solve the system $\overrightarrow{Ax} = \overrightarrow{b}$.
- 2. Use Lp -norm to calculate the error in a solution given by applying Gaussian elimination.
- 3. Use the REF of the augmented matrix for the system $\overrightarrow{Ax} = \overrightarrow{b}$ to determine if it has one solution, no solution, or infinitely-many solutions.
- 4. Determine the number of free variables that the system $\overrightarrow{Ax} = \overrightarrow{b}$ has if it has infinitelymany solutions.
- 5. Use Gram-Schmidt Process to find an orthonormal basis for a given set of vectors.

Notes:

Unless otherwise stated in the FIXME comment, you may not change the outline of the algorithm provided by introducing new loops or conditionals, or by calling any built-in functions that perform the entire algorithm or replaces a part of the algorithm.

Problem 1

Complete the function $\operatorname{norm}(\mathsf{p}, \mathsf{v})$ that returns the L_p -norm of Vec object v . Recall that the L_p -norm of an n-dimensional vector \overrightarrow{v} is given by, $||v||_p = \left(\sum_{i=1}^n |v_i|^p\right)^{1/p}$. Input p should be of the type int . The output norm should be of the type float .

```
# TODO: implement this function
pass
```

Problem 2

Complete the helper function _ref(A) that applies Gaussian Elimination to create and return the Row Echelon Form of the given Matrix object A. The output must be of the type Matrix. The method should **NOT** modify the contents of the original Matrix object A. It should create and return a new Matrix object.

Problem 3

Create a function rank(A) that returns the rank of Matrix object A as an integer.

HINT: Look at Claim 2.4.1 of the "Gaussian Elimination Lecture Notes"

```
In [ ]: def rank(A):
    """
    returns the rank of the given Matrix object
    as an integer
    """
    # TODO: implement this function
    pass
```

Problem 4

Implement the function gauss_solve(A, b) that solves the system $\overrightarrow{Ax} = \overrightarrow{b}$. The input A is of the type Matrix and b is of the type Vec.

- If the system has a unique solution, it returns the solution as a Vec object.
- If the system has no solution, it returns None.
- If the system has infinitely many solutions, it returns the number of free variables (int) in the solution.

```
In [ ]: def gauss_solve(A, b):
    """
    returns the solution to the system Ax = b
    if the system has a solution. If the system
    does not have a solution, None is returned.
```

```
If the system has infinitely-many solutions,
the number of free variables as an 'int' is returned
INPUT:
    A - a Matrix object
    b - a Vec object

OUTPUT:
    Vec object if the system has a unique solution
    None if the system has no solution
    int if the system has infinitely-many solutions
"""
# TODO: Implement this function
pass
```

Problem 5

Implement the function <code>gram_schmidt(S)</code> that applies the Gram-Schmidt process to create an orthonormal set of vectors from the vectors in set S. The function assumes that the set S is linearly independent.

INPUT:

• S a linearly independent set of Vec objects

OUTPUT:

• a set of Vec objects representing orthonormal vectors.

HINT:

If $S=\{\overrightarrow{x_1},\overrightarrow{x_2},\ldots,\overrightarrow{x_n}\}$ is a set of linearly independent vectors, then Gram-Schmidt process returns the set $\{\overrightarrow{u_1},\overrightarrow{u_2},\ldots,\overrightarrow{u_n}\}$ where,

$$ullet$$
 $\overrightarrow{u_i} = rac{1}{||\overrightarrow{u_i}||_0}\overrightarrow{w_i}$ for $i=1,2,\ldots n$,

and

```
egin{aligned} ullet \overrightarrow{w_1} &= \overrightarrow{x_1} \ ullet \overrightarrow{w_i} &= \overrightarrow{x_i} - \sum_{j=1}^{i-1} proj_{\overrightarrow{w_j}}(\overrightarrow{x_i}) \end{aligned} \qquad 	ext{for } i=2,3,\dots n
```

```
In []: def gram_schmidt(S):
    """
    returns the orthonormal basis of given set S
    INPUT: S - a set of linearly independent 'Vec' objects
    OUTPUT: An orthonormal set of 'Vec' objects
    """
    # TODO: Implement this function
    pass
```